Commands

Name – descriptions – buttons sequence for command

General Commands

Clear – “backspace” for the command bar – [Clear]

Undo – opens menu on the right screen to undo commands [Undo] \*mouse\*

Enter – used to carry out a typed command – [Enter]

Numbers

1,2,3,4,5,6,7,8,9,0 – used to type out numbers for commands [###]

. – used with numbers to type decimals [.]

Cues List

Cue - selects a cue; is used as a part of other commands [Cue] [###]

Record - saving the current settings of the lights [Record] [Cue] [###] [Q Only] [Enter]

Q Only- exact purpose unknown, but it is used in Record to [Q Only]

prevent certain errors from occurring. It can also be used in

place of Cue (like in Record or Time) to select the currently

active cue.

Delete – delete a cue [Delete] [Cue] [###] [Enter

Label – sets a label, names it so you can find it easier [Label] [Cue] [###] [Enter]

Time – how long it takes cue to complete (can be decimals) [Time] [Cue] [###] [Enter]

Go To - jump directly to and activate a cue [GoTo] [Cue] [###] [Enter]

Selecting Lights

You can type a number to select the light with the same number [#]

+ - selects a light; is used as a part of other commands [+] [#] [Enter]

- - deselects a light; is used as a part of other commands [-] [#] [Enter]

Thru – used with [+] and [-] to select a range [#] [Thru] [#] [Enter]

You can also select/deselect a light by clicking on it on the right screen with the mouse

Set the brightness of selected lights

@ - sets selected lights at a certain percentage [#] [@] [#] [Enter]

Full - sets selected lights at 100% [#] [Full] [Enter]

Out - sets selected lights at 0% [#] [Out]

Page Up/Down

PgUp - shifts right screen’s view up [PgUp]

PgDn - shifts right screen’s view down [PgDn]