**TYPES OF STAGES & SETS NOTES**

Describe each of the following types of stage in terms of where the audience compared to the stage and draw a thumbnail sketch of it

PROSCENIUM –

THRUST –

TRAVERSE –

IN THE ROUND –

\*\*\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ - A \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of what the \_\_\_\_\_\_\_\_\_\_\_\_\_ will look like from the

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ point of view.

Drawn to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ - An \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ in real life reduced in \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ by a certain amount in

order to fit on a page. Example: ¼” + 1 1’

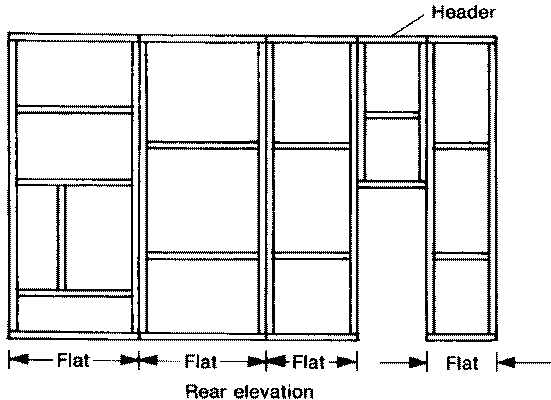
\*\* Scale \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ / \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ plan, or a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ plan all mean a

scale \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ view of a set showing the exact location of all \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

\*\* Set Design \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ - A \_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ scale depiction of the set

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ - An \_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_ view drawing arranged in a \_\_\_\_\_\_\_\_\_\_\_\_ for use in the

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of a set



\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ set – Remains the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ throughout the play regardless of

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ changes

Standard \_\_\_\_\_\_\_\_\_\_\_\_\_\_ set - \_\_\_\_ or \_\_\_\_\_ wall set, often with a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ set – Several \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ units that can be \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ on

stage to create several \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ set - \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ that can be left empty or filled with

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ or doors - no \_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_ set / \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ set – uses \_\_\_\_\_\_ dimensional pieces of scenery, like rocks or bushes

cut out of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ set – uses \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ as a backdrop

Good use – for \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ or \_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_ Set – use \_\_\_\_\_\_\_\_\_\_\_\_\_\_ or \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ flats, any height or width, usually freestanding

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ / \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ set - \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ piece of scenery that can be rotated to show

different scenes